



HEALTH CRAFT

Building Healthy Habits in
Primary School Children through Minecraft

NEWSLETTER #3

TEACHERS' TOOLKIT PILOTING COMPLETED IN IRELAND & GREECE!

Piloting has been completed on the *HealthCraft Teachers' Toolkit!* Testing was conducted at Scoil Cholmcille, Letterkenny (IE) and Moraitis School, Athens (GR), engaging over 300 pupils aged 8–12. The testing examined the activities and resources within under several criteria including child engagement, usability, enjoyment and learning.

Over the course of the resource development, HealthCraft has also piloted its *Video Training Library* and *Minecraft Worlds*, each reaching over 400 pupils.

These playful, immersive resources are designed to promote health and wellbeing while ensuring classroom relevance.

Piloting helps guarantee tools are fun, age-appropriate, and effective. Feedback from teachers and pupils is central to refining the project. HealthCraft thanks all participants for shaping the future of health-focused learning.



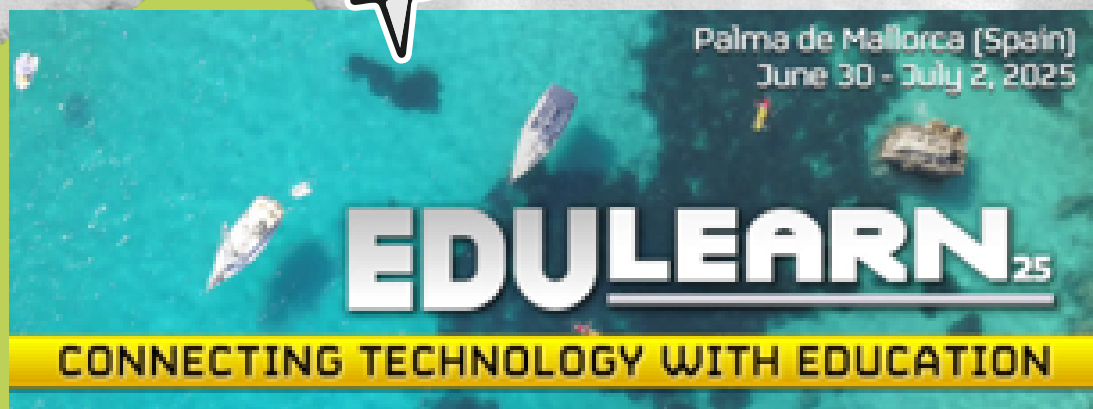
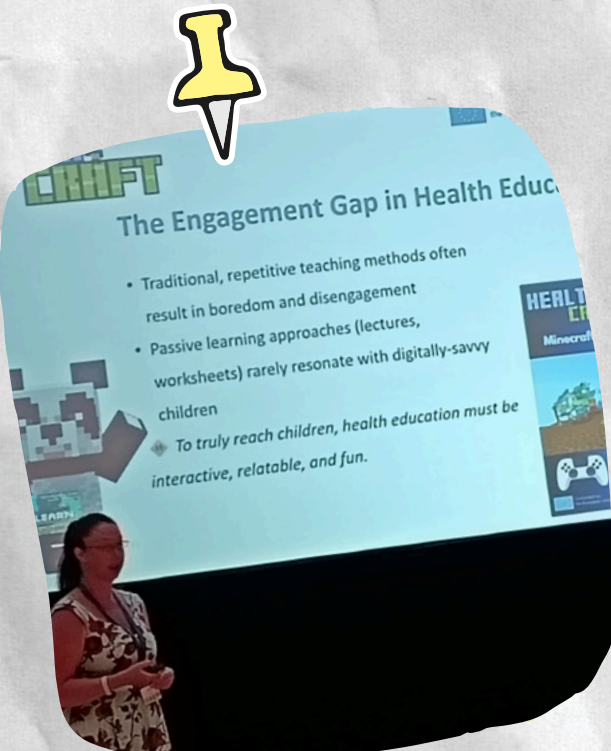
HEALTHCRAFT DISSEMINATED AT EDULEARN 2025

The HealthCraft project was proudly showcased at EDULEARN 2025, one of Europe's leading education conferences.

Through a dedicated presentation and interactive demonstrations, insights were shared on how the HealthCraft Teachers' Toolkit, Video Training Library, and Minecraft Worlds promote health and wellbeing in classrooms.

Educators, researchers, and policymakers responded enthusiastically, highlighting the project's innovative blend of playful learning and digital tools.

The positive reception confirmed HealthCraft's potential to inspire new approaches to health education across European schools.



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ΧΑΡΟΚΟΠΕΙΟ ΠΑΝΕΠΙΣΤΗΜΙΟ
HAROKOPIO UNIVERSITY

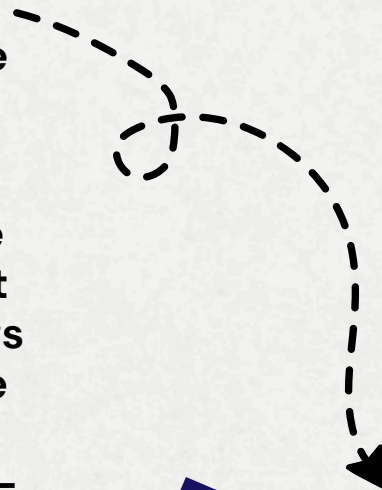
UPCOMING EUROPEAN RESEARCHER NIGHTS

The HealthCraft project will be showcased at the upcoming European Researchers' Night at Harokopio University Athens (Greece) and University de Parma (Italy) on 26th September 2025.

This annual event is funded by the European Commission, and held at Universities across Europe. It brings science and research closer to the public through interactive workshops, exhibitions, and hands-on activities.

It offers citizens of all ages the chance to engage directly with researchers and discover how innovation shapes everyday life. At the events, HealthCraft will present its Teachers' Toolkit, Video Training Library, and Minecraft Worlds, demonstrating how playful, digital learning promotes health and wellbeing in schools across Europe.

HealthCraft was also showcased at European Researcher Night in 2024 at HUA in Athens, to much excitement of the young attendees. It is hoped that this year's showcase will bring even more fun to the events.





EDUCATION AWARDS 2025 NOMINATION

The HealthCraft project was honoured with a nomination at the Education Awards 2025 in Dublin (IE), recognising its innovative approach to promoting health and wellbeing through playful learning. The awards night was held on 8th May 2025, presenting multiple competitive categories.

While it didn't take home the prize, the nomination highlights HealthCraft's growing impact and visibility within Ireland's education and innovation community.

THERE'S ALWAYS NEXT YEAR!

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<https://healthcraft.erasmusplus.website/>

 [HealthCraft Project](#)

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